Application Specific and General Software Platforms: Open Source Distribution

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Outline

- Background
- Open Systems
- Case Study Insight
- Summary

What is a Platform?

- Hardware
 - CPU
 - Peripherals
- Software
 - Operating System
 - Support libraries
- Services

Visualization Platform

- Hardware
 - Graphics accelerator
- Software
 - Graphics APIs
 - » OpenGL
 - » Direct3D
- Services
 - Algorithms
 - Architecture / Framework

Scanner Platform

- Hardware
 - CT/MRI scanner
- Services
 - Scan
 - Recon
 - Archive
 - Display
 - Film

Moving from Closed Software to Open Software

From www.opensource.org

"When programmers can read, redistribute, and modify the source code for a piece of software, the software evolves. People improve it, people adapt it, people fix bugs. And this can happen at a speed that, if one is used to the slow pace of conventional software development, seems astonishing."

Why Open?

- Protect software investment of funding organizations
- High quality software is possible
- Objective peer review
- Software outlives the developer
- Higher interoperability
- Access to a pool of developers that know the code
- Mix between custom and COTS code

Open Software

- Open API's
 - OpenGL
 - DICOM
 - Java
- Open Source
 - Emacs
 - Apache
 - Linux
 - OpenDX

vtk – Visualization Toolkit

■ itk – Insight Toolkit

- vxl Computer Vision Library
- Cgal Computational geometry
- Slicer surgical planning

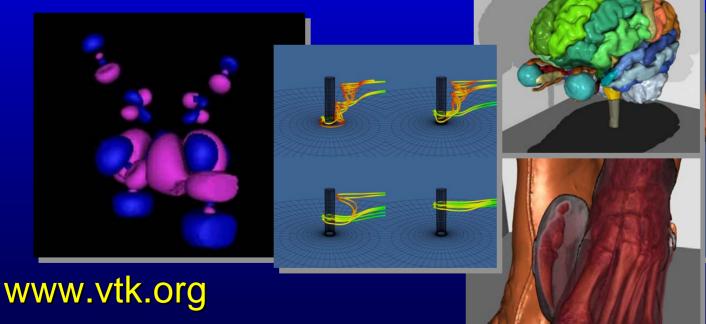
Open Software Business Models

- Packaging, Service, Integration
 - Linux Redhat
 - vtk Kitware
- Hardware acceleration
 - VolumePro from TeraRecon
 - Mercury Computer's accelerated vtk
- Open plus Proprietary
 - GE Direct3D



Visualization Toolkit - vtk

 Open source toolkit for scientific visualization, computer graphics, and image processing







Insight Toolkit - itk

- Seeded by National Library of Medicine funding
- N-dimensional image processing
- Segmentation
- Registration

Tisualization Toolkit - Win320penGLImage #1

www.itk.org

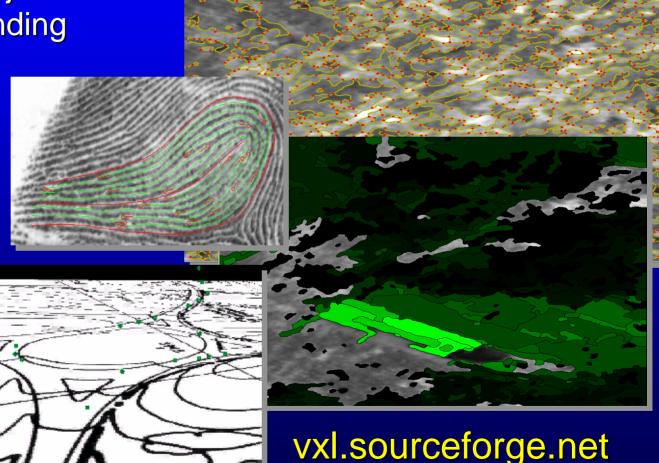
Computer Vision Library - vxl

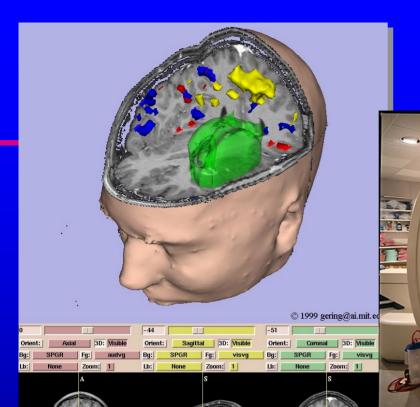
 Based on Target jr and Image Understanding Environment

NIH/NSF Workshop on Image Guided Interventions

- Numerics
- Imaging
- Geometry

Camera models





Slicer



AV BIS

© Sam Ogden Pho

- User interface plus plug-ins for applications
 - Segmentation
 - Registration

Image Guidance
NIH/NSF Workshop on Image Guided Interventions



www.slicer.org

An Open Source Case Study

Insight





NLM Insight

Segmentation & Registration Toolkit

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Examples

Copyright

Developers Only

$Welcome \ {\tt to \ the \ National \ Library \ of \ Medicine \ Insight}$

Segmentation and Registration Toolkit (ITK), ITK is an open-source software system to support the Visible Human Project, Currently under active development, ITK employs leading-edge segmentation and registration algorithms in two, three, and more dimensions.

The Insight Toolkit was developed by six principle organizations, three academic (UNC Chapel Hill, University of Utah, University of Pennsylvania) and three commercial (GE Corporate R&D, Kitware, and Insightful). Additional team members include Harvard Brigham & Women's Hospital, University of Pittsburgh, and Columbia University. The funding for the project is from the National Library of Medicine at the National Institutes of Health, NLM in turn was supported by member institutions of NIH (see sponsors).

The goals for the project include the following:

- Support the Visible Human Project.
- Establish a foundation for future research.
- Create a repository of fundamental algorithms.
- Develop a platform for advanced product development.
- Create conventions for future work.
- Grow a self-sustaining community of software users and developers.

THE VISIBLE HUMAN PROJECT®

Insight Segmentation and Registration **Toolkit**

What is it?

- A common Application Programmers Interface (API).
 - A framework for software development
 - A toolkit for registration and segmentation
 - An Open Source resource for future research
- A validation model for segmentation and registration.
 - A framework for validation development
 - Assistance for algorithm designers
 - A seed repository for validated segmentations

Insight - Recipe for Success

- Vision
- Strong Core Team
- Openness
- Core Architecture
- Light Weight Software Engineering
- Community Support
- Funding

The NLM Vision

Create a dynamic, self-sustaining, public domain and extensible toolkit that will empower researchers throughout the world to develop new segmentation and registration algorithms and create new applications that leverage the NLM's investment in the Visible Human Male and Female data sets

The Insight Team

















- GE Research/Brigham and Womens
 - Architecture, algorithms, testing, validation
- Kitware
 - Architecture, user community support
- Insightful/UPenn
 - Statistical segmentation, mutual information registration, deformable registration, level sets
 - Beta test management
- Utah
 - Level sets, low level image processing
- UNC/Pitt
 - Image processing, registration, high-dimensional segmentation
- UPenn/Columbia
 - Deformable surfaces, fuzzy connectedness, hybrid methods

Openness

- From the start, NLM recognized the value of Open Source software
- There are NO restrictions on the software
- The Team has embraced openness

In search of a new software development process

Extreme Programming

Cover Feature

Embracing Change with Extreme Programming



Extreme Programming turns the conventional software process sideways. Rather than planning, analyzing, and designing for the far-flung future, XP programmers do all of these activities—a little at a time—throughout development.

Kent Beck
First Class
Software

n the beginning was the waterfall (Figure 1a). We would get the users to tell us once and for all exactly what they wanted. We would design the system that would deliver those features. We would code it. We would test to make sure the features were delivered. All would be well.

shows, the waterfall begat iterations.

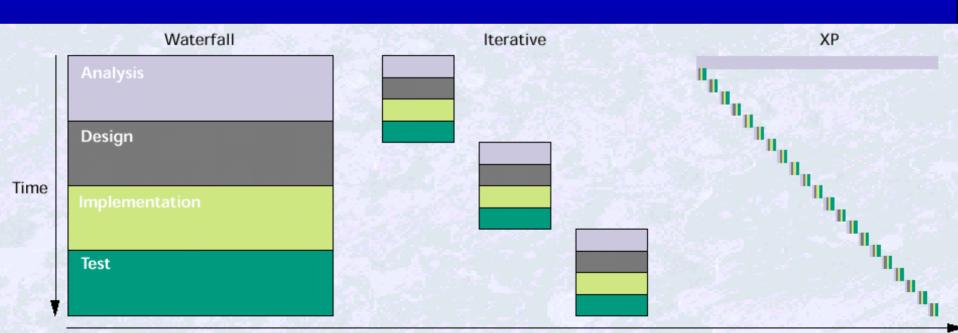
The waterfall model didn't just appear. It was a rational reaction to the shocking measurement that the cost of changing a piece of software rose dramatically over time. If that's true, then you want to make the biggest, most far-reaching decisions as early in the

A Light Weight Software Engineering Process

- Based on the new Extreme Programming process
 - High intensity design, test, implement cycle
 - Supported with web-enabled tools
 - Automated testing integrated with the software development

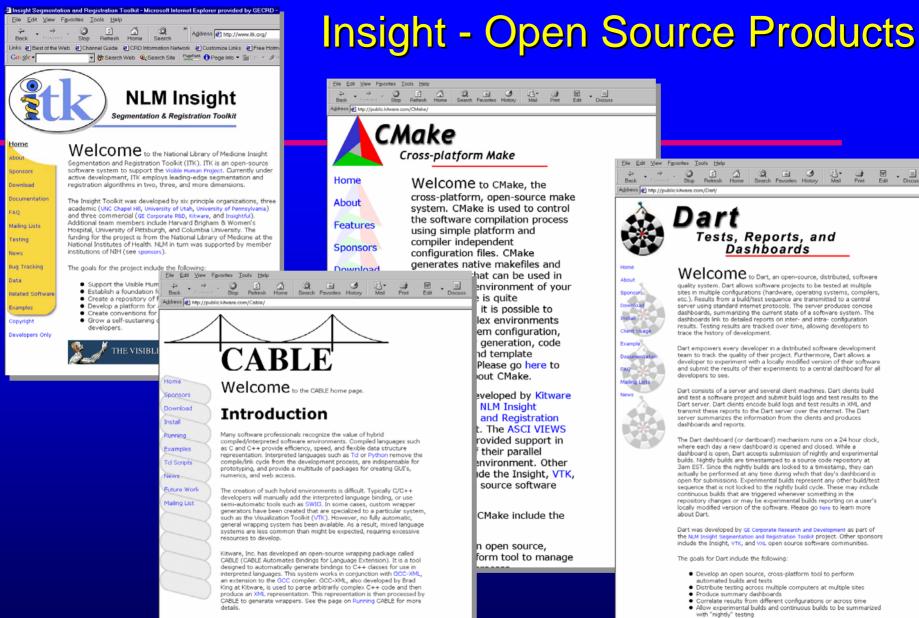
Extreme Programming

Compresses the standard analyze, design, implement, test cycle into a continuous process



A process supported by a suite of portable, open source tools

- Apache, perl, php
 - Web services
- CVS
 - Revision control
- Doxygen
 - Automated documentation
- CMake
 - Cross-platform program build
- Dart
 - Continuous and distributed test reporting



CABLE was developed by Brad King at Kitware as part of the NLM Insight

Kitware

Segmentation and Registration Toolkit project.

· Allow anyone to test a software project

Allow anyone to view the current state of the system

Insight - Development Cycles

- Daily dashboard
- Weekly telephone conferences
- Bi-weekly architecture reviews
- Quarterly developer meetings
- Yearly work assignments

Extreme Programming Daily Testing Is The Key

- Testing anchors the development process (Dart)
- Developers monitor the testing dashboard constantly
- Problems are identified and fixed immediately
- Developers receive e-mail if they "Break the Build"



Dashboard - Mon Feb 11 16:00:34 EST 2002

Monday, February 11 2002

Dartboard Updates Tests Today CVS Doxygen Bugs Home

2 Files Changed by 2 Authors as of 2002-02-11 1:00:00 EST

No Doxygen information available!

Nightly Builds

Site	Build Name	Update	Build		Test				Build Date	Submission Date	
Site			Errors	Warnings	NotRun	Failed	Passed	NA	Build Date	Subminssion Date	
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ct02_oc.crd	IRIX64-6.5-CC-64 D		0	<u>19</u>	0	<u>4</u>	220	<u>0</u>	Mon Feb 11 02:30:30 EST 2002	Mon Feb 11 04:48:47 EST 2002	
esopus.crd	SunOS-5.7-c++		0	<u>190</u>	<u>0</u>	4	220	<u>0</u>	Mon Feb 11 02:24:27 EST 2002	Mon Feb 11 08:58:45 EST 2002	
kitware.com	Linux-gcc3.0-beta0_5		0	<u>167</u>	0	1	205	<u>18</u>	Mon Feb 11 01:36:12 EST 2002	Mon Feb 11 04:56:44 EST 2002	
kulu.crd	IRIX64-6.5-CC-n32		0	<u>19</u>	0	<u>3</u>	<u>221</u>	<u>0</u>	Mon Feb 11 02:31:19 EST 2002	Mon Feb 11 06:30:57 EST 2002	
moxel2.crd	WinNT-IntelC++50		<u>50</u>	<u>161</u>	0	<u>3</u>	221	<u>0</u>	Mon Feb 11 01:40:16 EST 2002	Mon Feb 11 08:28:21 EST 2002	
moxel3.dyn.crd	Linux-2.4.0-0.99.11smp-c++ n		0	<u>119</u>				224	Mon Feb 11 02:29:39 EST 2002	Mon Feb 11 04:13:13 EST 2002	
pragmatic.crd	Linux-2.4.2-2smp-c++	1	0	<u>35</u>	0	4	220	<u>0</u>	Mon Feb 11 02:24:29 EST 2002	Mon Feb 11 03:57:53 EST 2002	
sextant.crd	CYGWIN_NT-4.0-1.3.6_0.47_3_2c++		<u>168</u>	0	4	29	<u>191</u>	<u>0</u>	Mon Feb 11 02:04:04 EDT 2002	Mon Feb 11 05:29:57 EST 2002	
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Continuous Builds

Site	Build Name	Update	Build		Test				Build Date	Submission Date	
Site	Site Build Name		Errors	Warnings	NotRun	NotRun Failed Passed		NA	Build Date	Subiliission Date	
sextant.crd	WinNT-VC++60-Continuous	<u>5</u>	0	<u>3</u>	0	<u>3</u>	221	0	Mon Feb 11 13:32:02 EST 2002	Mon Feb 11 14:19:05 EST 2002	
caleb.crd	SunOS-5.7-c++-Continuous		0	124	0	<u>5</u>	<u>219</u>	<u>0</u>	Mon Feb 11 11:35:04 EST 2002	Mon Feb 11 14:02:11 EST 2002	
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pragmatic.crd	Linux-2.2.14-5.0smp-c++-Continuous	12	0	<u>62</u>	0	4	<u>220</u>	<u>0</u>	Mon Feb 11 11:37:34 EST 2002	Mon Feb 11 13:55:51 EST 2002	
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caleb.crd	SunOS-5.7-c++-Continuous ₪		<u>0</u>	<u>151</u>	0	<u>5</u>	<u>219</u>	0	Mon Feb 11 08:50:37 EST 2002	Mon Feb 11 11:17:28 EST 2002	
pragmatic.crd	Linux-2.2.14-5.0smp-c++-Continuous	12	0	<u>76</u>	0	4	220	<u>0</u>	Mon Feb 11 08:53:39 EST 2002	Mon Feb 11 11:15:15 EST 2002	
sextant.crd	WinNT-VC++60-Continuous	8	0	0	0	<u>3</u>	221	<u>0</u>	Mon Feb 11 08:31:35 EST 2002	Mon Feb 11 08:54:45 EST 2002	
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caleb.crd	SunOS-5.7-c++-Continuous ®		0	<u>151</u>	0	<u>5</u>	219	<u>0</u>	Mon Feb 11 06:10:56 EST 2002	Mon Feb 11 08:36:07 EST 2002	
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Experimental Builds

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			Errors	Warnings	NotRun	Failed	Passed	NA	Build Date	Submission Date	
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Monday, February 11 2002

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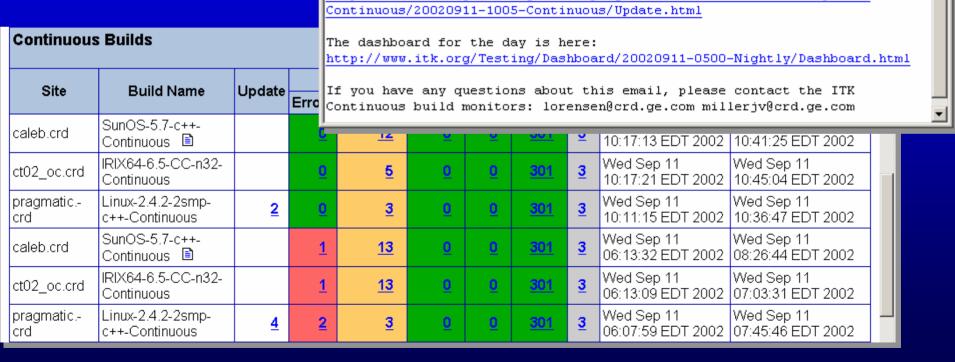
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Nightly Builds

Site	Build Name	Update	E	Build	Test			
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caleb.crd	SunOS-5.6-c++ 🗈		<u>0</u>	<u>151</u>	<u>0</u>	<u>5</u>	<u>219</u>	
ct02_oc.crd	IRIX64-6.5-CC-64 ₪		<u>0</u>	<u>19</u>	<u>0</u>	<u>4</u>	<u>220</u>	
esopus.crd	SunOS-5.7-c++		<u>0</u>	<u>190</u>	<u>0</u>	<u>4</u>	<u>220</u>	
kitware.com	Linux-gcc3.0-beta0_5		<u>0</u>	<u>167</u>	<u>0</u>	1	<u>205</u>	
kulu.crd	IRIX64-6.5-CC-n32		<u>0</u>	<u>19</u>	<u>0</u>	<u>3</u>	<u>221</u>	
moxel2.crd	WinNT-IntelC++50		<u>50</u>	<u>161</u>	<u>0</u>	<u>3</u>	<u>221</u>	
moxel3.dyn.crd	Linux-2.4.0-0.99.11smp-c++ 🗈		<u>0</u>	<u>119</u>				
pragmatic.crd	Linux-2.4.2-2smp-c++	<u>1</u>	<u>0</u>	<u>35</u>	0	4	<u>220</u>	
sextant.crd	CYGWIN_NT-4.0-1.3.6_0.47_3_2c++		<u>168</u>	<u>0</u>	<u>4</u>	<u>29</u>	<u>191</u>	

Someone broke the build!



File Edit View Insert Format Tools Actions Help

Lorensen, William E (Research)

Errors for this build are here:

The changes for this build are here:

From:

To:

Cc:

huild.

🔀 Broken continuous build for ITK pragmatic.crd/Linux-2.4.2-2smp-c++-Continuous - Message (Pl... 📘 🗖 🗙

A continuous build has been broken for ITK and you have been identified as one of the authors who have checked in changes that are part of this

http://www.itk.org/Testing/Sites/pragmatic.crd/Linux-2.4.2-2smp-c++-

http://www.itk.org/Testing/Sites/pragmatic.crd/Linux-2.4.2-2smp-c++-

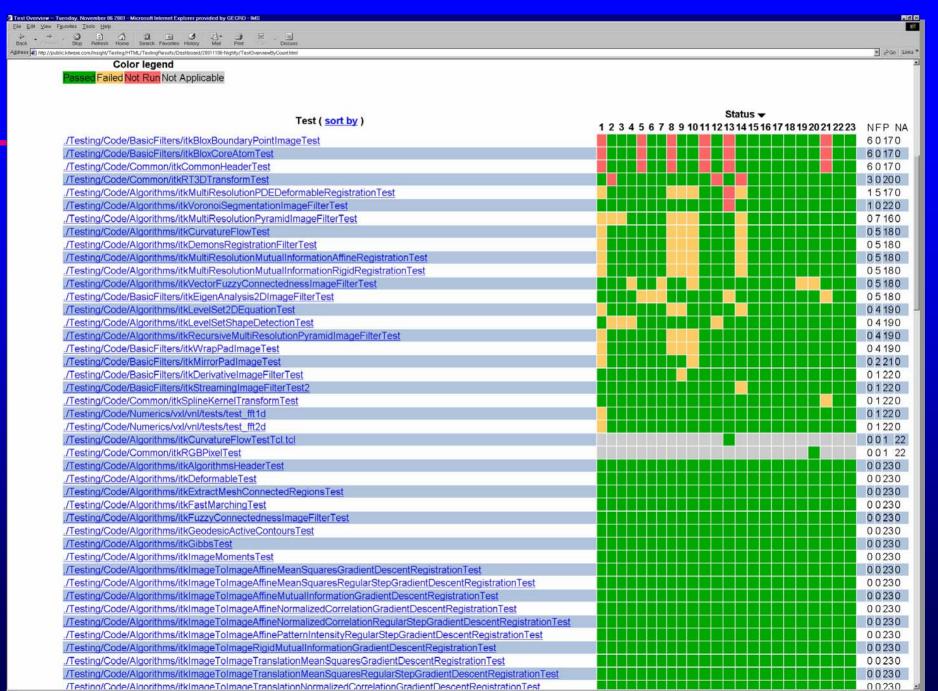
Blezek, Daniel J (Research); avants@gradient.cis.upenn.edu

Continuous/20020911-1005-Continuous/BuildError.html

Subject: Broken continuous build for ITK pragmatic.crd/Linux-2.4.2-2smp-c++-Continuous

Lorensen, William E (Research); Miller, James V (Research)

Sent: Wed 9/11/2002 8:00 AM



Insight - Building a Community

- Initial community of consortium members
- Outreach to other groups
 - Siggraph
 - Digital Human
 - DOE Genomes to Life
 - IEEE Visualization
 - NSF Shape Modeling Workshop
 - Supercomputer Conference
- Public Beta, February 2002
- Release 1.0, October 2002
- RFP for algorithms and data, July 2002

Insight - Funding

- Seed funding by NLM and its co-sponsors
 - Establish an architecture
 - Implement a representative set of algorithms
 - Produce frameworks to accommodate new algorithms
 - Define a development process
 - Establish a community support mechanism
- Continued support will be needed
 - Outreach to other communities
 - Create applications
 - More algorithms to fill gaps
 - Infrastructure support

Insight - Observations

- Good mix of commercial and academic
- Communication is critical
- The daily rhythm of Extreme Programming
- The Whole >>> Sum of the parts
- This process can (and should) be repeated

Menu for Success

- A Community with a common vision
- A pool of talented and motivated developers
- A mix of academic and commercial
- An organized, light weight approach to software development
- A leadership structure
- Communication
- A business model

Resources

- www.opensource.org
- sourceforge.net
- www.itk.org
- www.vtk.org
- www.slicer.org

Application Specific and General Software Platforms: Open Source Distribution

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